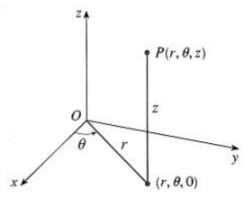
## CYLINDRICAL and SPHERICAL COORDINATES

In the *cylindrical coordinate system*, a point P in three-dimensional space is represented by the ordered triple (r, q, z) where r and q are the <u>polar</u> <u>coordinates</u> of the projection of P onto the <u>xy-plane</u> and z is the directed distance from the xy-plane to P.

To convert the point (x, y, z) from rectangular to cylindrical coordinates we use:  $r^2 = x^2 + y^2$ ,  $\tan q = \frac{y}{x}$ , and z = z. [See Appendix H.1 on polar coordinates!] The point (3, -3, -7) becomes  $\left(3\sqrt{2}, \frac{7p}{4}, -7\right)$  in cylindrical coordinates. As with polar coordinates, there are infinitely many choices for q. Another correct answer would be  $\left(3\sqrt{2}, -\frac{p}{4}, -7\right)$ .





1. Change (3, 3, -2) from rectangular coordinates to cylindrical.

From polar coordinates we recall that  $x = r\cos q$  and  $y = \sin q$ . We will use these equations to convert from cylindrical to rectangular coordinates. [Remember that z = z].  $\left(2, \frac{2p}{3}, 1\right)$  becomes  $\left(-1, \sqrt{3}, 1\right)$  in rectangular coordinates.

2. Change  $\left(5, \frac{p}{6}, 6\right)$  from cylindrical to rectangular coordinates.

A simple substitution using  $r^2 = x^2 + y^2$  will convert the [rectangular] equation  $4x^2 + 4y^2 + z^2 = 1$ into an equation in cylindrical coordinates:  $z^2 = 1 - 4(x^2 + y^2) = 1 - 4r^2$ .

3. Write  $x^2 + y^2 - z^2 = 16$  in cylindrical coordinates.

If it is not possible to isolate the expression  $x^2 + y^2$ , we can use the conversion equations for x and y as given above.  $x^2 - y^2 = z \Rightarrow r^2 \cos^2 q - r^2 \sin^2 q = z \Rightarrow z = r^2 (\cos^2 q - \sin^2 q) = r^2 \cos^2 q$ .

4. Write  $x^2 - y^2 - z^2 = 1$  in cylindrical coordinates.

The spherical coordinates (r, q, f) of a point P in space are shown in this diagram, where r = |OP| is the distance from the origin to P, q is the same angle as in cylindrical coordinates, and f is the angle between the positive z-axis and the line segment OP. Note that  $r \ge 0$  and  $0 \le f \le p$ . The spherical coordinate system is especially useful in problems where there is symmetry about a point, and the origin is placed at this point.

To convert from spherical to rectangular coordinates, we use:  $x = r \sin f \cos q$ ,  $y = r \sin f \sin q$ , and  $z = r \cos f$ .

- $\left(2, \frac{p}{4}, \frac{p}{3}\right)$  becomes  $\left(\sqrt{\frac{3}{2}}, \sqrt{\frac{3}{2}}, 1\right)$ .
  - 5. Change  $\left(5, \pi, \frac{\pi}{2}\right)$  from spherical coordinates to rectangular.

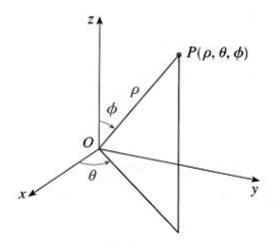


FIGURE 5 The spherical coordinates of a point

We may use the distance formula to convert from rectangular to spherical coordinates:  $r^2 = x^2 + y^2 + z^2$ . Given the point  $(0, 2\sqrt{3}, -2)$  in rectangular coordinates:  $r^2 = 0 + 12 + 4 \Rightarrow r = 4$ .  $z = r\cos f \Rightarrow \cos f = \frac{-2}{4} = -\frac{1}{2} \Rightarrow f = \frac{2p}{3}$ .  $\cos q = \frac{x}{r\sin f} = 0 \Rightarrow q = \frac{p}{2}$ . Therefore,  $(0, 2\sqrt{3}, -2)$  becomes  $\left(4, \frac{p}{2}, \frac{2p}{3}\right)$ .

6. Change  $(1, \sqrt{3}, 2)$  from rectangular coordinates to spherical.

We can also use the conversion equations for x, y, and z as given above to change the equation  $x^2 - y^2 - z^2 = 1$  from rectangular coordinates to spherical.

$$(r \sin f \cos q)^{2} - (r \sin f \sin q)^{2} - (r \cos f)^{2} = 1$$
  

$$r^{2} \sin^{2} f \cos^{2} q - r^{2} \sin^{2} f \sin^{2} q - r^{2} \cos^{2} f = 1$$
  

$$r^{2} (\sin^{2} f \cos^{2} q - \sin^{2} f \sin^{2} q - \cos^{2} f) = 1$$
  

$$r^{2} [\sin^{2} f (\cos^{2} q - \sin^{2} q) - \cos^{2} f] = 1$$
  

$$r^{2} [\sin^{2} f \cos^{2} q - \cos^{2} f] = 1$$

7. Write  $x^2 + y^2 - z^2 = 16$  in spherical coordinates.

8. Write  $2y^2 - 2x^2 = z$  in spherical coordinates.